






























	Monday	Tuesday	Wednesday	Thursday	Friday
Writing (1 hour)	Watch video and then write sentences for a setting description. https://www.youtube.com/watch?v=GwXFVqKuH-w 	Watch video and then write a setting description. https://www.youtube.com/watch?v=GwXFVqKuH-w 	Begin to write a non-chronological report.  Handwriting 	Complete your non-chronological report. 	Science - Brightness of bulbs activity 
Maths (1 hour)	Calculating Perimeter 	Classifying Shapes 	Lines of symmetry 	Arithmetic 	Computing Coding activity. 
Reading (30 mins)	Read a book and answer the questions 	Read a book and answer the questions 	Read a book and answer the questions 	Read a book and answer the questions 	Read a book and answer the questions 
Spellings (15 mins)					Ask a grown up to test you on your weekly spellings.
Topic (1 hour)	Science Use a search engine to find out about Thomas Edison then use the Purple Mash resource and prompts to write about him. 	PSHE Helping in the community Do something to help someone else in your bubble. If you'd like to, send a photo of you helping 	PE Joe Wicks PE https://www.youtube.com/watch?v=tSi2ix1i18Q 	Art Create a self portrait using the techniques you learned last week. 	Wellbeing & Mindfulness Do something that you really enjoy. Try to avoid it being a screen-based activity. 
Story/News (15 mins)	Watch Newsround https://www.bbc.co.uk/newsround 	Listen to our class story Chapter 13&14 	Listen to our class story Chapter 15 	Watch Newsround https://www.bbc.co.uk/newsround 	Listen our class story Chapter 16 